



NABA



NUOVA ACCADEMIA
DI BELLE ARTI



UNDERGRADUATE
PROGRAMMES

INTERNATIONAL ACADEMY
OF ART & DESIGN



UNDER- GRADUATE PROGRAMMES

NABA, NUOVA
ACCADEMIA
DI BELLE ARTI

why
NABA

TO STUDY in **Milan** and **Rome**, the world capitals of **Culture, Fashion, Art** and **Design**.

TO COLLABORATE with **companies** and **institutions** in projects, internships and to benefit from many other opportunities.

TO GAIN a **multidisciplinary, global, experimentation-oriented** approach.

TO LEARN from **prestigious** faculty members and internationally renowned **professionals**.

TO ATTEND programmes in Italian and English and obtain a degree that is legally **recognised by the Italian Ministry of University and Research (MUR)**, as well as at an international level.

TO STUDY at a **multi-awarded** institution, named as the **best Italian Academy of Fine Arts** and in the **top 100** worldwide in Art&Design field in **QS World University Rankings® by Subject 2021**.

NABA

NABA, Nuova Accademia di Belle Arti is an internationally renowned Academy focused on arts and design. Founded in Milan in 1980 upon the private initiative of prominent artists such as Ausonio Zappa, Guido Ballo and Gianni Colombo, it is the largest private Academy in Italy and the first one to have been recognised back in 1981, by the Higher Education in Art, Music and Dance (AFAM) system, which is part of the Italian Ministry of University and Research (MUR).

Born with the aim of overcoming the limits of traditional disciplines to introduce visions and languages closer to the contemporary artistic practices and to the system of art and creative professions, NABA has been the first fine arts academy in Italy to offer recognised courses in Fashion, Graphics and Design.

NABA's growth has begun in the '90s, leading to collaborations with prestigious cultural institutions, further enriching its educational offer and opening its doors to an increasing number of international students from all over the world. In 2018, the Academy became part of Galileo Global Education, a leading international provider of higher education and, afterwards, in 2019, opened a new campus in Italy's capital city.

With its two campus in Milan and Rome, the Academy currently offers academic degrees equivalent to first and second level university degrees in the Communication and Graphic Design, Design, Fashion Design, Media Design and New Technologies, Set Design, and Visual Arts Areas. At the end of the programmes, students obtain the necessary credits (CFA) to continue their studies either within Academies or Universities in Italy and abroad.

Faculty and visiting professors:

Silvana Amato, Yuri Ancarani, Pierre Bal-Blanc, Massimo Bartolini, Paolo Bazzani, Davide Bignotti (Interbrand), Stefano Cardini, Vincenzo Castella, Giovanni Chiamonte, Roberto Maria Clemente (FIONDA), James Clough, Ana Dević (WHW), Liu Ding, Davide Gatti, Ron Gilad, Franco Gonella, Matteo Guarnaccia, Alessandro Guerriero, Daniela Hamaui, Hou Hanru, Ilaria Innocenti, Francesco Jodice, Erik Kessels, Francesca Liberatore, Francesco Librizzi, Marcello Maloberti, Christian Marazzi, Patrizia Martello, Fabio Martina, Mauro Martino (MIT), Giuseppe Mayer, Giuseppe Mazza, Giacomo Moor, Giona A. Nazzaro, Adrian Paci, Saverio Palatella, Hannes Peer, Cesare Pietroiusti, Tim Power, Fabio Quaranta, Matteo Ragni, Miao Ran, Sara Ricciardi, Simone Rizzo (Sunnei), Denis Santachiara, Simone Sarasso, Matteo Schubert (Alterstudio), Marinella Senatore, Serena Sinigaglia, Sergio Spaccavento, Alessandro Stellino, Fabio Teodori, Mario Trimarchi, Nomedà and Gediminas Urbonas, Alberto Zanoletti.

learning by thinking

Our programmes constitute a continuous sequence of multidisciplinary experiences generating research and projects in the artistic and professional contexts of current trends.

learning by doing

Ideas become projects, strategies, techniques and technologies, turning into prototypes and in some cases developing into products for the companies we work with.

teaching by learning

Learning by doing is also teaching by learning and this has changed the relationship between lecturers and students: classes and groups have transformed into work teams that liaise continuously with companies and research institutes. Experience forms the methodological skeleton through which innovation insinuates itself and guides us in planning the future together.

Italo Rota,
NABA Scientific Advisor

MILAN

Milan is a city of significant international events such as the Fashion Weeks and the Design Week.

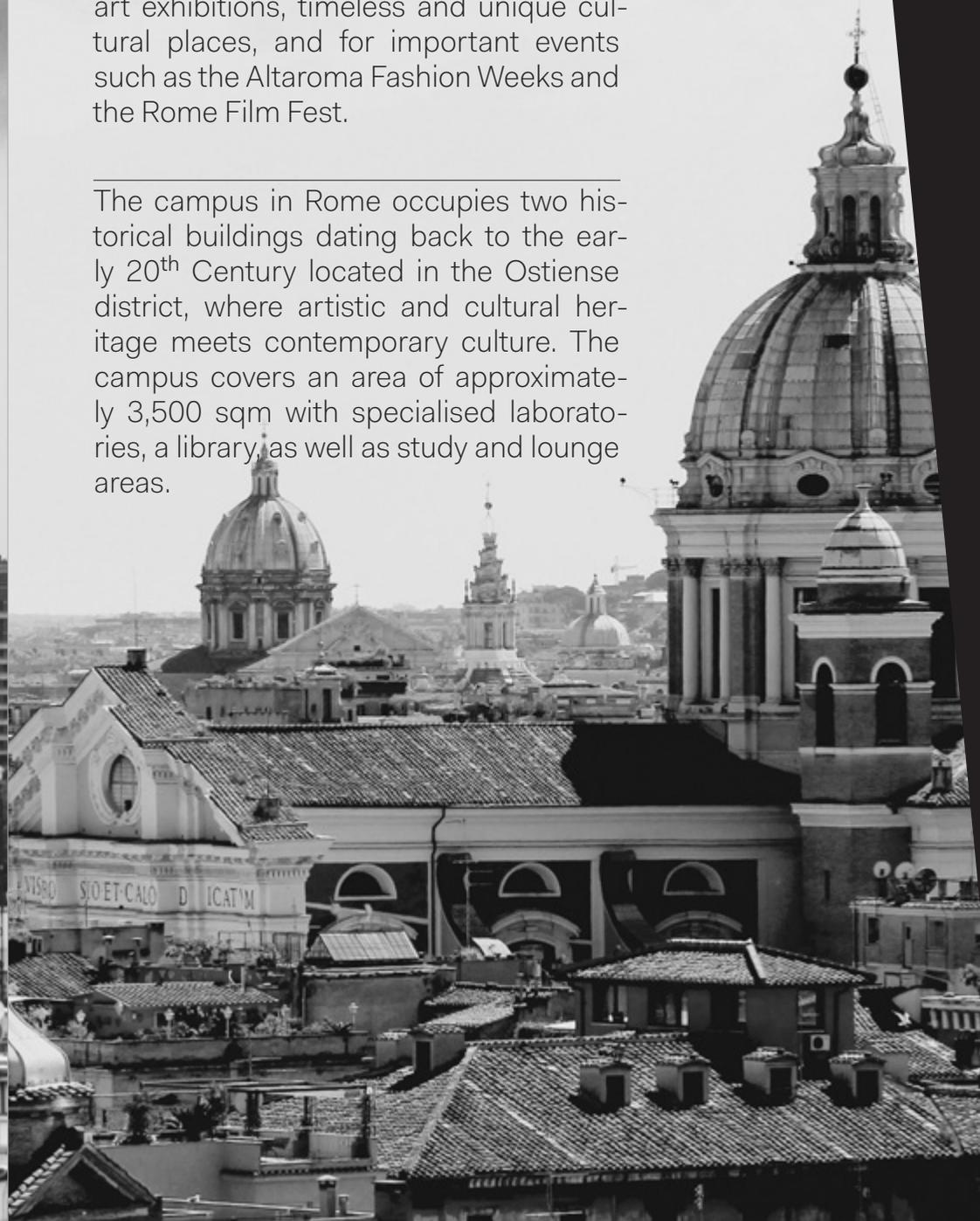
NABA's campus in Milan is located near the Navigli area, one of the liveliest areas of the city, and is inserted in a historical architectural complex consisting of 13 buildings - spread over approximately 17,000 sqm - that include students' study and lounge areas, a green area, several specialised laboratories, a library, and a cafeteria.



ROME

Rome is Italy's capital city, a showcase for art exhibitions, timeless and unique cultural places, and for important events such as the Altaroma Fashion Weeks and the Rome Film Fest.

The campus in Rome occupies two historical buildings dating back to the early 20th Century located in the Ostiense district, where artistic and cultural heritage meets contemporary culture. The campus covers an area of approximately 3,500 sqm with specialised laboratories, a library, as well as study and lounge areas.



ACADEMIC OFFER

AREAS

NABA Academic Offer develops in six didactic Areas: Communication and Graphic Design, Design, Fashion Design, Media Design and New Technologies, Set Design, Visual Arts. These include the Bachelors of Arts, the Masters of Arts, and the Academic Masters, as well as the Special Programmes, specific cross-discipline courses that vary in duration and target a wider Italian and international audience.

Credit points in the Higher Education in Art, Music and Dance system (AFAM)

The AFAM Institutions use academic credits (CFA) which, just as ECTS - European Credit Transfer System, are based on the idea of "workload". CFA and ECTS are fully equivalent (1 CFA = 1 ECTS). One CFA normally corresponds to 20-25 hours of student work spent between face-to-face activities with lecturers, and individual study, research and projects development. The average amount of academic work performed by a student in one year is conventionally calculated as 60 credits.

Awarded degrees and ministerial denominations

The degrees awarded at the end of AFAM programmes are First Level (Bachelor of Arts) and Second Level (Master of Arts) Academic Degrees, and First Level Academic Master Degrees (Academic Master), recognised by MUR and equivalent to University Degrees. For any details on the degrees awarded in specific cases, please see the individual programmes description.

DEAN
GUIDO TATTONI

HEAD OF EDUCATION - ROME
SILVIA SIMONCELLI

DESIGN AND APPLIED ARTS DEPARTMENT HEAD
LUCA PONCELLINI

VISUAL ARTS DEPARTMENT HEAD
MARCO SCOTINI

SCIENTIFIC ADVISOR
ITALO ROTA

FASHION DESIGN ADVISOR
NICOLETTA MOROZZI

COMMUNICATION AND GRAPHIC DESIGN ADVISOR
ANGELO COLELLA

DESIGN ADVISOR
DANTE DONEGANI

BACHELORS OF ARTS

180 CFA

Graphic Design and Art Direction

Brand Design
Creative Direction
Visual Design

LANGUAGE: Italian - English
CAMPUS: Milan - Rome

Design

Interior Design
Product Design

LANGUAGE: Italian - English
CAMPUS: Milan

Fashion Design

Fashion Design
Fashion Styling and Communication
Fashion Design Management

LANGUAGE: Italian - English
CAMPUS: Milan - Rome

Creative Technologies

Game
VFX and 3D

LANGUAGE: Italian - English
CAMPUS: Milan

Film and Animation* NEW!

Filmmaking
Animation

LANGUAGE: Italian - English
CAMPUS: Milan - Rome

Set Design

Theatre and Opera
Media and Events

LANGUAGE: Italian - English
CAMPUS: Milan

Painting and Visual Arts

Painting
Visual Arts

LANGUAGE: Italian - English
CAMPUS: Milan - Rome

MASTERS OF ARTS

120 CFA

User Experience Design

LANGUAGE: Italian - English
CAMPUS: Milan - Rome** NEW!

Visual Design and Integrated Marketing Communication

LANGUAGE: Italian - English
CAMPUS: Milan - Rome** NEW!

Interior Design

LANGUAGE: Italian - English
CAMPUS: Milan

Product and Service Design

LANGUAGE: Italian - English
CAMPUS: Milan

Social Design

LANGUAGE: Italian - English
CAMPUS: Milan

Fashion Design

LANGUAGE: Italian - English
CAMPUS: Milan - Rome** NEW!

Textile Design

LANGUAGE: Italian - English
CAMPUS: Milan

Creative Media Production*** NEW!

LANGUAGE: Italian - English
CAMPUS: Milan

Visual Arts and Curatorial Studies

LANGUAGE: Italian - English
CAMPUS: Milan - Rome** NEW!

ACADEMIC MASTERS

60 CFA

Creative Advertising

LANGUAGE: English
CAMPUS: Milan

Sustainable Innovation Communication** NEW!

LANGUAGE: Italian - English
CAMPUS: Milan

New Urban Design** NEW!

LANGUAGE: Italian - English
CAMPUS: Milan

Fashion Digital Marketing** NEW!

LANGUAGE: Italian - English
CAMPUS: Milan

Art and Ecology** NEW!

LANGUAGE: Italian - English
CAMPUS: Milan

Contemporary Art Markets

LANGUAGE: Italian - English
CAMPUS: Milan

Photography and Visual Design

LANGUAGE: Italian - English
CAMPUS: Milan

SPECIAL PROGRAMMES

Corsi Brevi [Short Courses]

LANGUAGE: Italian
CAMPUS: Milan

Foundation Year

LANGUAGE: Italian - English
CAMPUS: Milan

Gap Year Programme

LANGUAGE: Italian - English
CAMPUS: Milan - Rome

Online Courses

LANGUAGE: English

Semester Abroad Programmes

LANGUAGE: Italian - English
CAMPUS: Milan - Rome

Summer Courses

LANGUAGE: English
CAMPUS: Milan - Rome

NEW!

For all the updates on didactic news
www.naba.it:



**Course/Teaching delivery campus subject to authorisation by MUR for A.Y. 2022/23.

***New name of the current Master of Arts in New Technologies for Arts, in use starting from A.Y. 2022/23.

The programmes and topics indicated in this brochure may undergo variations due to academic or ministerial reasons.

bachelor of arts in

GRAPHIC DESIGN AND ART DIRECTION

This BA guides students into the varied world of communication, which has been increasingly expanding with the spreading of new media and their interesting professional applications. With its three main specialisations, it is an interdisciplinary programme ranging between the various fields of graphic design, from advertising

SPECIALISATIONS

Brand Design
Creative Direction
Visual Design

to digital publishing, from digital media to 3D motion graphics. Through the experimental activity of its creative workshops, the students can work on real projects in collaboration with internationally renowned professionals.

AREA	Communication and Graphic Design	
AREA LEADER	MILAN ROME	Patrizia Moschella
COURSE LEADER	MILAN	Samuel Mathias Zitelli
ADVISOR LEADER	ROME	Assunta Squitieri

MAIN TOPICS

YEAR 1

History
of modern art

Project
methodology

Project culture

Graphic design

Art direction 1

Computer graphic

YEAR 2

Editorial design

Audiovisual languages
and techniques

Digital technologies
and applications

Theory and
methodology
of mass media

Multimedia design 1

Art direction 2

Communication
methodology
and techniques

Art editorial

Multimedia languages

Illustration

YEAR 3

Project methodology of
visual communication

Multimedia design 2

Sociology of culture

Introduction to cultural
marketing

Photography

Computer art

Digital animation
techniques

Phenomenology of
image

Aesthetics of new
media

History of cinema
and video

CAREER
OPPORTUNITIES

Art director

Copywriter

Graphic designer

Web designer

Brand designer

Editorial designer

Motion designer

Packaging designer

Illustrator

Visual designer

SUCCESS STORIES

**ELENA
FRANCESCHINI**

**ART DIRECTOR
DOING,
PART OF CAPGEMINI**

*BA in Graphic Design
and Art Direction graduate*

"Creativity and freedom of expression go hand in hand. In NABA I have always found a dynamic environment in which the most varied forms of creativity were stimulated and supported. A fundamental approach to learning to move with courage in the world of communication."

bachelor of arts in
DESIGN

Following the “learning by doing” approach, the BA alternates and integrates theoretical studies with experiential workshops. After having explored basic concepts and techniques, students learn to observe the multitude of contemporary forms of design and how to apply them to their work. The course aims at stimulating

SPECIALISATIONS

Interior Design
Product Design

sensitivity and passion for the world of objects, understood as cultural artefacts that reflect and shape human life. It explores space as an environment, examining its interactions with objects and its function as a stage for individual and collective rituals.

AREA	Design	
AREA LEADER	MILAN	Claudio Larcher
COURSE LEADER	MILAN	Claudio Larcher

MAIN TOPICS

YEAR 1

History of modern art	History of design 1
Project methodology	Design 1
Project culture 1	Technology of materials 1

YEAR 2

Design 2	Multimedia design - Rhino
Digital modelling techniques	Multimedia languages
Project culture 2	Introduction to cultural marketing
History of design 2	Interactive systems
Design 3	

YEAR 3

Cultural anthropology	Design 4
Design system	Interaction design
Technology of materials 2	Light design
	Urban design

CAREER OPPORTUNITIES

Designer
 Product designer
 Interior designer
 Furniture designer
 Retail designer
 Exhibition designer
 Service designer

SUCCESS STORIES



ALEXANDER IMRE

PRODUCT DESIGNER
 PATRICIA URQUIOLA S.A.S.

BA in Design graduate

"NABA has been a great base camp for a well prepared start into the professional design world. I got the chance to learn the essential tools and rules that are so important on a daily basis in being a product designer."

bachelor of arts in

FASHION DESIGN

This BA aims at preparing students to enter the professional world within the national and international Fashion System. With a creative and practical approach, the programme guides students to find and develop their talents, led by a faculty consisting of professionals, and through collaborative experiences

SPECIALISATIONS

Fashion Design

Fashion Styling
and Communication

Fashion Design
Management

with companies and institutions connected to the cultural, social and economic life of Milan and Rome. It is a non-stop laboratory of ideas thanks to the collaboration among the different specialisations, which fosters the synergy of a real work team.

AREA	Fashion Design	
AREA LEADER	MILAN ROME	Colomba Leddi
COURSE LEADER	MILAN	Michele Corradini
ADVISOR LEADER	ROME	Diego Manfreda

MAIN TOPICS

YEAR 1

Project methodology
Project culture
History of modern art

Fashion design 1
Textile design 1
History of costume

YEAR 2

Fashion design 2
Pattern making
Accessories design
Digital technologies and applications
Fashion design 3
Textile design 2

Fashion setting 1
Fashion design publishing
Multimedia design
Semiotics
Illustration
Multimedia languages

YEAR 3

Fashion design 4
Fashion setting 2
Theatre costume
Decoration techniques and technologies
Performance techniques for visual arts

Aesthetics
History of cinema and video
Introduction to cultural marketing
Cultural anthropology
Phenomenology of contemporary arts

CAREER OPPORTUNITIES

Fashion designer
Textile designer
Accessories designer
Costume designer
Product manager
Art director
Stylist
Web communicator
Image consultant
Supply chain manager
Brand manager
Fashion buyer

SUCCESS STORIES



IGNACIO MUÑOZ

PROJECT MANAGER

LUDOVIC DE SAINT SERNIN

BA in Fashion Design graduate

"I will always be grateful to my professors at NABA for preparing me to go out into the fashion industry and to navigate through all the challenges confidently. NABA was the greatest launch platform for me to be able to grasp all the opportunities feeling proud of my skills and my knowledge."

bachelor of arts in

CREATIVE TECHNOLOGIES

The BA in Creative Technologies (First Level Academic Degree in New Technologies for Applied Arts) explores the world of CGI and aims at growing professional figures in the fields of Game, VFX and 3D. Over the whole programme the students learn the most innovative digital techniques: from virtual production to

SPECIALISATIONS

Game

VFX and 3D

develop VFX in real time, to character design and animation with the use of motion capture systems, from the development of videogames to the design of virtual reality experiences.

AREA	Media Design and New Technologies	
AREA LEADER	MILAN ROME	Vincenzo Cuccia
COURSE LEADER	MILAN	Emanuele Lomello

MAIN TOPICS

YEAR 1

History of modern art	Digital cultures
Multimedia dramaturgy	Integrated new media techniques 1
Linear audiovisuals	Digital applications for art 1
Audio and mixing	

YEAR 2

Computer games 1	Multimedia design
Creative writing	Design culture
Integrated new media techniques 2	Illustration
Multimedia communication	Digital modelling techniques
Digital applications for art 2	

YEAR 3

New media aesthetics	Multimedia installations
Integrated new media techniques 3	Art semiotics
Computer games 2	

CAREER OPPORTUNITIES

Creative technologist
 Technical artist
 VFX artist
 Composer
 Colourist
 3D artist
 Character designer
 CGI animator
 Game developer

SUCCESS STORIES



VIRTUAL SET LAB

20SQM OF MOTION
 CAPTURE OPTICAL
 LEDWALL

NABA will be among the first Academies of Fine Arts globally to boast a laboratory dedicated to virtual production within its cam-

pus, focused on the creation of special effects (VFX) in real time, the design of live sets and events in XR (mixed reality) and animation through the analysis of the movement of real actors, with a stagecraft made of a 20sqm cave ledwall and a professional level motion capture system.

bachelor of arts in

FILM AND ANIMATION* NEW!

The BA in Film and Animation was created to prepare artists and professionals in the field of audiovisual creations, in particular in the branch of cinema, in both live action productions and animations, and in all the traditional, contemporary and future applications including their hybrid products. The dynamic nature of

SPECIALISATIONS

Filmmaking Animation

this industry and of new technologies assumes the outlining, even in the short term, of new professional roles, and the BA lays the foundations to keep up with these changes.

AREA	Media Design and New Technologies	
AREA LEADER	MILAN ROME	Vincenzo Cuccia
COURSE LEADER	MILAN	Alessandro Bertante
ADVISOR LEADER	ROME	Francesca Staasch

MAIN TOPICS

YEAR 1

Languages of contemporary art	Direction 1
Sociology of new media	Multimedia dramaturgy
Project methodology of visual communication	Shooting techniques
	Editing techniques
	Audio and mixing

YEAR 2

Creative writing	Digital modelling techniques - Computer 3D
Aesthetics	
Art direction	Direction 2
Direction of photography	Interaction theories and techniques
Digital animation techniques	Basics of video production

YEAR 3

Law, legislation and economy of the show business	Multimedia design
Direction 3	Organisation and production of media art

CAREER OPPORTUNITIES

Screenwriter
 Director
 Media designer
 Producer
 Editor
 Director of photography
 Filmmaker
 Concept artist
 Art director for audiovisuals
 2D animator
 Creative producer

SUCCESS STORIES

CHIARA LEONARDI

STORY EDITOR AND ASSISTANT DIRECTOR

"VIAGGIO IN ITALIA" BY G. SALVATORES PRODUCED BY RAI CINEMA AND INDIANA PRODUCTION;
 "PINOCCHIO" BY M. GARRONE PRODUCED BY ARCHIMEDE, RAI CINEMA, LE PACTE, RECORDER PICTURE COMPANY



*BA in Media Design and
 Multimedia Arts graduate*

"To me NABA represented not only a path of professional growth, but above all a route to gain awareness of my abilities. An interdisciplinary approach enabled me to get out of my comfort zone, encouraging me to experiment, to look beyond the ordinary and explore current professional opportunities that are continuously evolving."

bachelor of arts in

SET DESIGN

The BA provides students with the tools to address the complex reality of set design through the study of design-related topics in the fields of theatre, events, exhibitions, fashion shows, cinema and television, among others. Through crossover courses like photography, light design, costume design and performing arts, and

SPECIALISATIONS

Theatre and Opera
Media and Events

internships at theatres and leading companies in the field, students acquire qualified skills to enter the professional world, including the development of professional dossiers, budgets and periodic analysis production, work planning and organisation.

AREA	Set Design	
AREA LEADER	MILAN	Vincenzo Cuccia
COURSE ADVISOR LEADER	MILAN	Margherita Palli

MAIN TOPICS

YEAR 1

Set design 1
 Drawing for design
 Digital technologies and applications 1
 Scene design 1
 History of costume
 Digital technologies and applications 2
 History of modern art

YEAR 2

Set design 2
 Direction
 Phenomenology of contemporary arts
 Costume design
 Digital applications for visual arts
 Scene design 2
 Photography
 History of cinema and video

YEAR 3

History of performing arts
 Applied techniques for theatre production
 Set design 3
 Cultural anthropology
 Scene design 3
 Performative techniques for visual arts
 Light design

CAREER OPPORTUNITIES

Opera, ballet and prose set and costume design
 Musical and concert set design
 Exhibition and event set design
 Music video and advertising set design
 Fashion show and photo shooting set design
 Television and cinema set and costume design

SUCCESS STORIES

**MARIALUISA BAFUNNO**

ASSISTANT DIRECTOR
AND STAGE MANAGER

TEATRO ALLA SCALA,
FESTIVAL DONIZETTI
OPERA, CARTE BLANCHE
- DANISH THEATRE
COMPANY

BA in Set Design graduate

"NABA helped me to develop a critical 'awareness' regarding the scenic space. I have begun working as a director and I believe that my studies in Set Design gave me the tools to face the stage in a more technical and conscious way."

ph. Hilary Piras

bachelor of arts in

PAINTING AND VISUAL ARTS

The BA explores the transformation of contemporary art practices, connecting art with different areas of the production and social contexts. Relating to the dynamics and values of the contemporary art system, the programme reinterprets and expands the traditional academic approach to painting and visual arts, guiding students

SPECIALISATIONS

Painting
Visual Arts

through experimentation, investigating a variety of environments, techniques and methods, which will support them in developing an individual way of expressing themselves and their personal artistic ideas.

AREA	Visual Arts	
COURSE LEADER	MILAN	Andris Brinkmanis
ADVISOR LEADER	ROME	Caterina Iaquinta

MAIN TOPICS

YEAR 1

Artistic anatomy	Phenomenology of contemporary arts
History of modern art	Painting 1
Painting techniques	Photography 1
Visual arts 1	
Drawing 1	

YEAR 2

History of contemporary art 1	Aesthetics
Visual arts 2	Painting 2
Visual arts techniques and technologies	Video-installations 1
Public art	Sculpture 1

YEAR 3

History of contemporary art 2	Photography 2
Visual arts 3	Sculpture 2
Painting 3	Video-installations 2
Drawing 2	Cultural anthropology

CAREER OPPORTUNITIES

Visual artist
 Illustrator
 Assistant curator
 Manager of cultural events
 Film director
 Graphic designer
 Photography director
 Exhibition and set designer
 Video and audio editor

SUCCESS STORIES

HUANG XIAOQIONG

ENTREPRENEUR, PROJECT OPERATION DIRECTOR, ART CONSULTANT

WOWKNOW CULTURAL COMMUNICATION 哇唔斋文化传播, THE MOUNTAIN VIEW, SHENZHEN 深圳燕晗高地项目, GOODIS CULTURAL AND CREATIVE CENTER 好在文创

BA in Painting and Visual Arts graduate

"The BA, with its multiculturalism and synergy between traditional and contemporary art approach, allowed me to learn that art is not just painting related but is able to improve the understanding of the world with an open mind."



special programme

FOUNDATION YEAR

The Foundation Year is a propaedeutic interdisciplinary programme aimed at candidates with a secondary school diploma or other appropriate diplomas, who do not meet all the admission requirements for their chosen NABA Bachelor of Arts. It provides applicants with adequate and sufficient linguistic and educational/cultural competences in the relevant fields to enable their enrolment on the first academic year of the BA of interest. The courses are taught in both English and Italian. Upon successful completion of the Foundation Year, students are awarded a certificate issued by NABA.

LEARNING OBJECTIVES

Improvement of language skills
Knowledge of methodologies
of the field of interest
Cultural education in Visual and Applied Arts
Familiarity with the Italian
historical-cultural-social context

MAIN TOPICS

Language skills
Technical languages
Italian culture
Representation techniques
Digital skills
History of art
Italian panorama
Presentation skills
Portfolio

ADMISSION PROCESS



Admission request



Admission evaluation



Result



Matriculation

As a private academy, NABA is regulated by the Higher Education in Art, Music and Dance system (AFAM), a division of the Italian university system governed by the Italian Ministry of University and Research (MUR). Under this accreditation, NABA upholds rigorous admissions standards, and its degree programmes have a restricted number of available places. For both European and non-European students, admission depends on the fulfilling of minimum educational and language requirements, and on passing an admission evaluation.

SCHOLARSHIPS AND FINANCIAL SUPPORT

NABA supports international talents with several scholarships and offers students access to financial support initiatives, portfolio-based scholarships, Early Enrolment scholarships, and DSU scholarships (Diritto allo Studio Universitario, as in “right to the university study”).

EARLY ENROLMENT SCHOLARSHIP

NABA awards applicants who meet the Academy's admission requirements and make an early decision to enrol with a 10% reduction on the total fees.

INDUSTRY RELATIONS AND CAREER SERVICE

Right from the first year, NABA offers its students various opportunities to approach and access the working world. In particular, it has implemented two services: Industry Relations and Career Service.

INDUSTRY RELATIONS

The Industry Relations office represents a bridge between the Academy and the working world, promoting collaborations with companies interested in the young, creative minds of our students.

These projects put students in touch with leading companies in the fields of design, fashion, graphics, communication and art, enabling them to gain an insight into how companies work and to prove their skills with the goal of creating their own professional future.

CAREER SERVICE

The Career Service office supports students and alumni through:

- the building and development of their skills;
- support in the creation of their career path;

- the definition of personal branding tools thanks to a dedicated Career Coaching service;

- the opportunity of internships at leading companies in the relevant fields.

Students and alumni can find the perfect match with companies thanks to NABASymlicity, the online platform where the former can showcase their curricula vitae and portfolio, and where the latter can advertise internships and job offers and select the profiles that best fit their requirements.

Every year, the Career Service office organises the "Talent Harbour", an event held in presence and/or remotely to offer students and alumni the opportunity to be updated on the trend of the labor market, for each specific education sector. Relevant companies share their experience, giving them the opportunity to attend selection interviews suggesting the most effective way to enhance their professional profile.

The Career Service office promotes also the Job Corner, a service dedicated to recent graduates and alumni, in order to facilitate their entrance into the working world thanks to individual meetings and career orientation sessions.

and afterwards? how many students find a job?

NABA conducts a biennial comprehensive employment research for all the relevant areas certified by Ipsos Observer, international market research company present in 88 countries.

Employment rate within
1 year after graduation*

92%

Activity
in the private sector

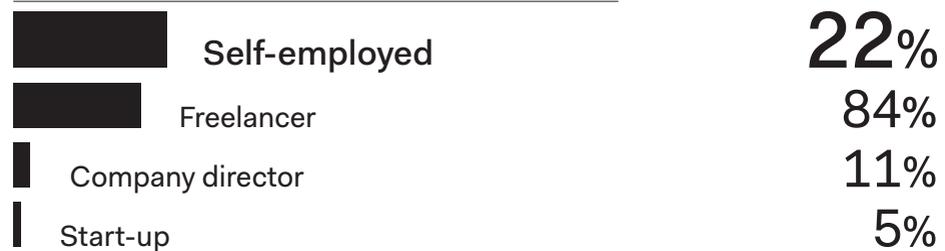
83%

Job satisfaction

91%

*Total number of graduates that had a job.

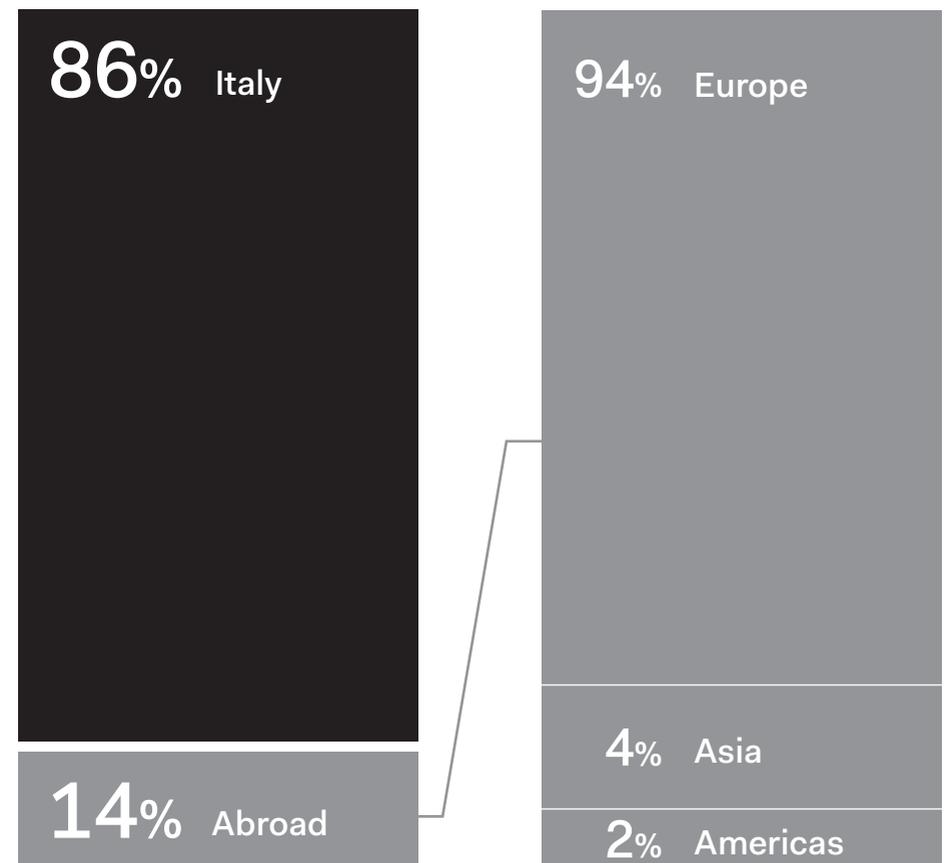
CURRENT JOB



top 12 professional roles

1	Graphic designer	7	Web designer
2	Interior designer	8	Copywriter
3	Art director	9	Video editor
4	Fashion designer	10	Digital designer
5	Product designer	11	Communication manager
6	Project manager	12	UX designer

country of work



INTERNATIONAL OPPORTUNITIES

In order to support international mobility, NABA has activated and continues to promote different cooperation agreements with institutions within the European Union (Erasmus+ Programme) and outside the European Union (bilateral student exchange

agreements). The Erasmus+ programme, as well as other international exchange programmes, offers students the opportunity to spend a period of fully recognised and accredited study at a partner institution as part of their study path.



STUDENT LIFE

student life

NABA's Student Life office assists the students during their academic studies proposing or facilitating numerous extra-curricular activities to foster integration and socialisation. These activities, promoted together with the Students' Council (Consulta degli Studenti), that is the main student representative body of the Academy, can include guided tours, recreational classes, and sports activities such as football, volleyball, basketball and table tennis. In fact, NABA annually promotes and supports the creation of Academy sport teams and their participation

in official local university tournaments. The students can benefit from the many agreements signed by the Academy with cultural and commercial services, including sports centres, copy shops, theatres, medical centres and restaurants, in addition to a medical assistance service provided by appointment at a private medical practice near the campus. NABA has also set up the Buddy Project: within this initiative, a group of second and third year students volunteer additional support to international students. In addition to creating a network of relationships with new students, the Buddy Project helps students to improve their language skills and their knowledge of different cultures.

housing

NABA's Housing office supports the students in finding accommodation in apartments managed by privates or selected providers. The apartments are close to the campus; the spots offered are single and double rooms in shared apartments, independent studios and two-bedrooms flats. On the Housing office website students

can find pictures, prices, locations and types of equipment for every room and can choose from a wide offer that meets every need. For any requirements, students can directly contact the NABA Housing office and be supported by the staff throughout the whole booking process.

FOR MORE INFO:

NABA Housing Office
info@milanhousing.it | www.milanhousing.it

library

NABA's Library features over 14 thousand books, 50 subscriptions to sector-specific periodicals and more than 500 DVDs related to the various study fields of the Academy. All of these resources are available to the students in the quiet and peaceful environment of the library, or can be taken home by students for longer consultations. A Materials Library has also been set up within the library, where more than 100 samples of innovative materials are exhibited for students to touch with their own hands. In addition, students can access, free of charge, ten of the most important online databases, including the Vogue Archive, BoF and WGSN, as well as more than 500 e-books.



LABORATORIES

NABA has numerous specialised laboratories directed at providing students with the professional tools to create complex and interdisciplinary design projects, recreating the concept of teamwork, where various fashion, design, communication, new technologies and art professions come together and collaborate.

design and set design areas

In addition to a Laser Cut, 3D Print and CNC Milling Machine area, where 3D models and prototypes can be created and numerous types of materials can be cut and engraved to create three-dimensional objects, the labs of Design and Set Design Areas have several state of the art tools and machinery, including those specialised in wood and plastic processing, a painting booth, thermoforming machines, and a professional chamber kiln for firing ceramics.

fabric dyeing, printing, waving and manipulations. The Knitting Lab is equipped with machines for developing the projects. The Textile Library is a place for research and study that holds a collection of approximately 4,000 fabrics that are for the main part coded and catalogued with technical data sheets.



fashion design area

NABA Fashion Design Area comprises numerous specialised laboratories where sartorial and knitwear activities are carried out to create apparel at various levels, through the FRAMIS and the SHIMA SEIKI machine and the LECTRA system, experimenting and assembling various materials, from the basics of creating garments and prototypes or different kinds of details, up to the realisation of complex designs. The Fashion Design Lab is equipped with industrial sewing machines, presses, irons and professional racks, mannequins for men, women and children. The Textile Lab is equipped with the tools required for the various stages of



media design and new technologies area

Media Design and New Technologies Area includes several spaces to cater for its differing didactic fields. Audio and video equipment (professional cameras and video cameras such as the RED cameras for digital film, optics, video screens, lighting and microphones) are available to students for use when developing new projects. They can also use the Film Studio-Photo Studio laboratories, completely darkened spaces for setting up photo sets and video, fitted with standard equipment such as different colour backdrops and lights of various types. These spaces comprise sound stages with Green Screen, Ciclorama and small environments dedicated to photo shootings. Furthermore, the Tech Lab is the laboratory equipped with a last generation workstation for advanced processing in a controlled environment for audiovisual postproduction and for the development of projects with a high technological impact, such as VFX, virtual environments and video games. Within it, all the necessary tools for offline and online editing, colour grading, VFX, sound recording and mixing, 2D-3D animation, virtual and augmented reality are available.

visual arts area

Activities involving numerous artistic techniques, using different tools and materials, are available in the Visual Arts Area Labs. The Atelier is fully equipped and has a space dedicated to chalcographic engraving. NABA also has a Darkroom for photographic film development.



NABA AWARDS

In over 40 years of history, numerous awards and accolades credited NABA as a prominent institution at an international level. In 2021, it was named in the **QS World University Rankings® by Subject** as the best Italian Academy of Fine Arts and among the only 3 Italians in the top 100 of the best universities worldwide in Art&Design field. It was also selected among the best European universities as a Partner of the interdisciplinary cultural project “**New European Bauhaus**”, promoted by the European Commission to build a sustainable future for the new generations. For its academic offer it was also cited over the years in the main sector rankings: **Domus Magazine** included it in

the Europe's Top 100 Schools of Architecture and Design guide, **Frame Publishers** selected it in its Masterclass guide to the 30 best graduate schools in the world, and **BoF - Business of Fashion** comprised its courses in the Global Fashion School Ranking. Furthermore, according to the research conducted by **Uni-Italia** (Centre for the academic promotion and orientation of study in Italy) on AFAM institutes in A.Y. 2018/19, NABA is the Italian Academy of Fine Arts with the highest number of foreign students, confirming its value for the young talents from all over the world. Here below follows a selection of the main awards:

AccadeMibact - MiBACT and La Quadriennale di Roma

ADCI Awards - Art Directors Club Italiano

ADI Design Index

ADI - Targa Bonetto

Best Short Film Award, L'Aquila LGBT Film Festival

Cantica21 (Italian Contemporary Art Everywhere) promoted by MAECI and MiBACT (current MiC)

Colorama Awards by Filmar

D&AD New Blood Awards

DECO - Design Competition Condivisione

EPDA Award - European Brand & Packaging Design Association

James Dyson Award 2020

Jumpthegap Roca International Design Contest

Imago Mundi - Benetton

International Lab of Mittelmoda - Fashion Award: Absolute Prize Creativity - Camera Nazionale della Moda Italiana and Knitwear Prize - Benetton Group

ISKO I-SKOOOL (RECA Award 2019)

MAXXI BVLGARI PRIZE

Milano Moda Graduate - Camera Nazionale della Moda Italiana (YKK Award 2019-2020)

Olivetti Design Contest

Première Vision

Premio AIF Adriano Olivetti

Premio Nazionale delle Arti - Ministero dell'Università e della Ricerca (MUR)

Premio Nazionale Franco Enriequez

Premio Scenario

Premio Web, Corto in Accademia, Accademia di Belle Arti di Macerata

Pubblicità Progresso

Ro Plastic Prize

Short Italian Cinema at Settimana Internazionale della Critica during the Venice International Film Festival (Best Short Film and Best Director Awards)

The Young Ones - The One Club for Creativity

Torino Film Festival

Un Designer per le Imprese - Camera di Commercio di Milano and Material ConneXion

Vesti il Parco Archeologico del Colosseo in collaboration with Altaroma

Visioni d'impresa - Assolombarda

Who is On Next? Altaroma in collaboration with Vogue Italia

NABA
Nuova Accademia di Belle Arti

MILAN CAMPUS
Via C. Darwin 20, 20143 Milan
T +39 02 97372182
E int.info@naba.it

ROME CAMPUS
Via Ostiense 92, 00154 Rome
T +39 06 90251318
E int.info@naba.it

Admissions Information
T +39 02 97372106
E int.info@naba.it

**NABA
GALLERY**

bachelor of arts in

GRAPHIC DESIGN AND ART DIRECTION

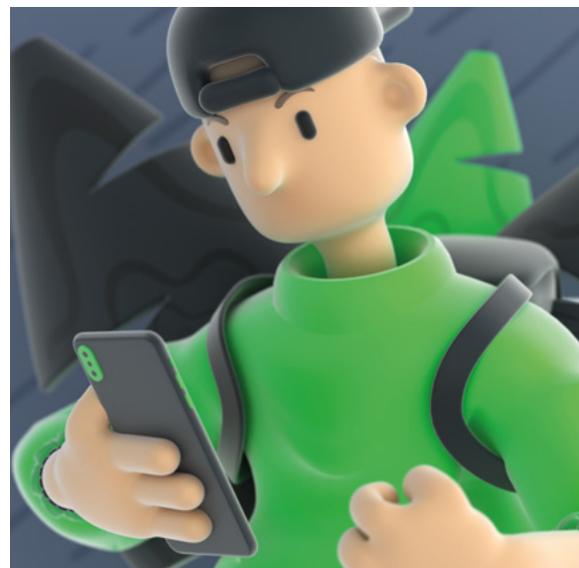
AIMO

WINNER PROJECT CATEGORY DIGITAL
ADVERTISING - NABA COMMUNICATION
AWARDS

Riccardo Rossi

The winner project in the category
packaging design is *Aimo*, the first

eSports scouting platform. An inte-
grated communication project for a
mobile app, *Aimo* facilitates scouting
of gamers' profile for eSports. This
proposal impressed the jury of the
NABA Communication Awards for its
excellent starting insight and for the
accuracy of the execution among 3D
illustrations, Logo Design and User
Experience Design.





IMAGINARY SHOPS

WINNER PROJECT CATEGORY
PACKAGING DE SIGN - NABA
COMMUNICATION AWARDS

Elisabetta Vedovato

A series of imaginary shops, non-existing places: stores for concepts, time-frames, feelings. Every box contains an illustrated booklet that guides the experience inside the shops. The jury unanimously decided to reward the presented project for the exceptionally high quality of its crafting. The resulting output is contemporary and international.

NABA FOR HELBIZ

**Niccolò Etiopia, Andrea Gatto,
Anna Novello, Camilla Rui**

The students led by the lecturers Alberto Bettinetti and Federica Clerici, have taken part to the contest announced by Helbiz with the goal of

making scooters an actual object of moving design. More specifically, the contest asked for three peculiar designs for the three main districts of the the Milan Design Week (Brera, Ventura Lambrate and Tortona), highlighting the spirit, the style and the typical traits of each neighbourhood.



SOVRASCITTURE*

Led by lecturer Silvana Amato, the students of NABA together with the ones of the Sapienza University of Rome, have created 69 works of art as the output of a collaboration with Fabriano and Zanichelli, that were exhibited at the Fabriano boutiques in Milan, Florence, and Rome. The project was conceived dur-

ing the 2020 lockdown with the aim of creating a path by isolating words and associating them to images, in order to write a catalogue of the words that have marked the everyday life. Later, a second narration has been created, "underwriting" that is implicit to the text, and arises and converses with the images in an involuntary act of poetry.

Ph. Maria Contreras Coll



GALLERY

NOTTI BIANCHE DEL CINEMA

Susanna Cavenaghi, Camilla Rui, Claudia Veronelli, Edoardo Villa

The students of the NABA BA, under the guidance of the Creative Lab lecturers, have devised and created the new corporate identity, which includes also

the logo of the *Notti Bianche del Cinema* [White Nights of Cinema], the initiative under which Alice nella Città - an independent section of the Rome Film Fest dedicated to young generations - in collaboration with REGIONE LAZIO, has taken part to the #soloalcinema campaign, the new national plan for the reopening of movie theatres.



NABA, Nuova Accademia di Belle Arti

bachelor of arts in

DESIGN

BORGO- MEZZAVALLE: TOWN OF MIRRORS

SELECTED BY ADI DESIGN INDEX 2020
- YOUNG CATEGORY

**Miriam Re Cecconi,
Nicole Eleonora Pizzi**

The project was born with the goal of not only generating new attractions in

Borgomezzavalle in order to increase tourism, but also of encouraging the township's inhabitants to look in a different light at the beauty they might have been given for granted. The scattered mirrors raise the attention to different places of the town, showing hidden corners and engaging its visitors who can interact by moving some of the structures, thus changing the view. The pieces of the artwork are positioned as to create a discovery path, for visitors to explore and get lost among the streets of the town.



DESIGN OFF-LINE PROJECTS IN A YEAR OF PANDEMICS

UNDER THE PATRONAGE
OF THE MUNICIPALITY OF MILAN

On the occasion of Milano Design City 2021, NABA has presented an exhibition featuring Design Area student projects at Scalo Lambrate. Curated by Claudio Larcher, NABA Design Area Leader, the exhibition has shared some of the food for thoughts that the students and future designers have been dealing with. They focus on issues that

nowadays emerge in different aspects and complexity, proposing the ideas and visions of a young generation that over the last months, from home, has looked at forms of living and urban contexts.

Ph. Mariano Dallago
Ph. Aldo Mucciarone



GALLERY



NABA, Nuova Accademia di Belle Arti

COMMUNITY RENOVATION IN SHIKUMEN

BEST PROJECT -
NABA DESIGN AWARD

Yunyun Liu, Yuzhe Zhang

This project focuses on the urban redevelopment of the Shikumen buildings in Shanghai, that are in need of a strategy to preserve their original historic identity yet have to adapt to the contemporary context as well as to the issue of the city's high population density. The designed solution suggests the provision of "micro plug-ins" that

conform to the Shikumen community, improving social and living conditions of the analysed area.

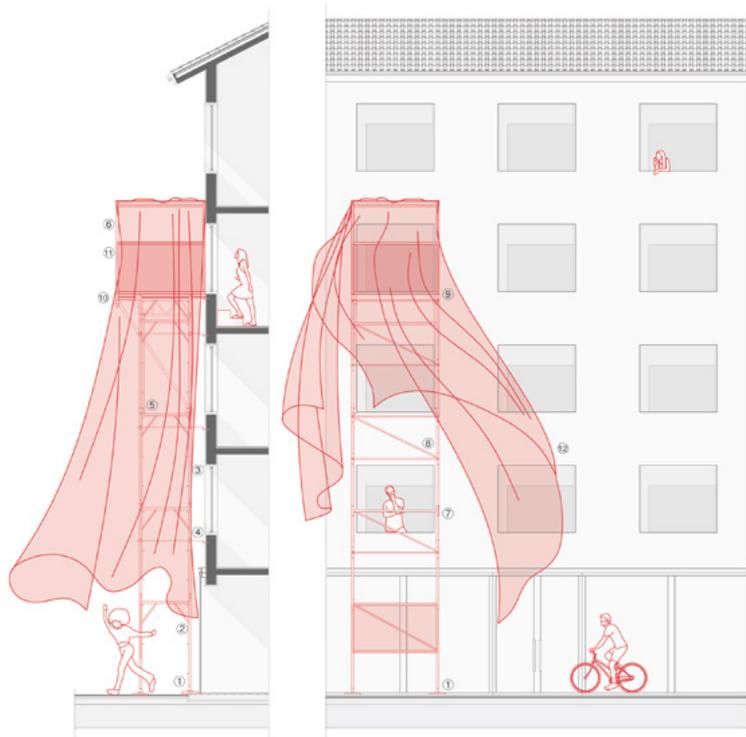


WANDERING VIEWPOINT

WINNER PROJECT INTERIOR DESIGN
CATEGORY - NABA DESIGN AWARD

Alice Rimoldi, Alice Roma

This concept starts with an analysis of scaffolding, together with the theme of distress that has characterised the latest period of time. The project designs actual balconies with a temporary character thanks to their structure based on the modules used on working sites, easy to assemble and disassemble.



GALLERY

SLASH [SFREGIO]

WINNER PROJECT PRODUCT DESIGN
CATEGORY - NABA DESIGN AWARD

Martino Bizzanelli

This project is rooted in the world of graffiti and urban subcultures. *Slash [Sfregio]* has been conceived to value the act of dirtying, transferring it from the streets to the home environment in the form of a furniture collection that is a provocation: the decor doesn't disfigure but characterises the elements.



NABA, Nuova Accademia di Belle Arti

bachelor of arts in

FASHION DESIGN

MAGAZINE #8 PLANET DRESSES

Carried out by students
in the third year of the BA
in Fashion Design, coordinated
by the lecturers Paolo Bazzani
and Michele Corradini

Special thanks to Daniela Hamauì
for the editorial support

Shooting Production: Perimetro

Every year, the students of the specialisation in Fashion Styling and Communication are engaged in the creation of a magazine. They see to the creative and graphic contents, working in close cooperation with the students of the

Fashion Design specialisation in a sort of continuous creative laboratory. The creation of the magazine gives the students an occasion to challenge themselves in a cross-disciplinary project involving all different roles of the fashion representation, such as art directors, stylists, and graphic designers.

The 8th issue of the magazine, created on the occasion of the performance *Planet Dresses - The NABA Campus Fashion View 2021*, develops through its many editorials the theme suggested by Nicoletta Morozzi, NABA Fashion Design Advisor, that brings up a consideration on the need our planet has to dress in new values, while the fashion planet needs to adapt to new necessities without deceiving the positive expectations of beauty and pleasure that dresses give us.



NABA FOR PHILOSOPHY

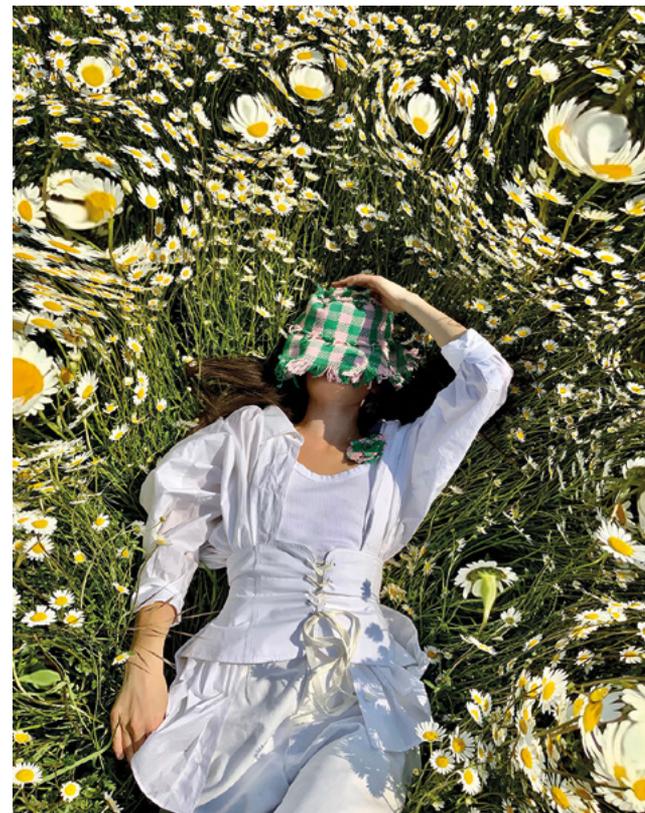
NABA and Philosophy di Lorenzo Serafini have presented a co-design collaboration that has as its key players the students of the Fashion Styling and Communication specialisation,

who have devised new creative digital contents by interpreting the Spring/Summer 2021 collection designed by Lorenzo Serafini, called *Dejeuner sur l'herbe*.

Philosophy di Lorenzo Serafini looks at the academic world and to its talents with great attention, relying on their flair and personal vision to create ex-

clusive fashion images, and has selected NABA as the first Academy for this mentorship project, institution where its Creative Director graduated.

The students have enjoyed complete creative freedom in the creation of photos and videos that have been revealed on the official Instagram accounts of Philosophy and NABA.



PLANET DRESSES - THE NABA CAMPUS FASHION VIEW 2021

This performance presented the thirty collections created by the students in the last year of the BA in Fashion Design,

selected by a prestigious jury made of journalists, professionals and companies within the industry. Under the Artistic Direction of Paolo Bazzani, NABA Campus has hosted an actual fashion "slow" show, as opposed to the idea of "fast food, fast delivery, fast track, fast fashion".

Hosting: Paola Maugeri
Soundtrack: Emre Baloglu
Styling and Casting: Antonio Moscogiuri for CAP 74024
Backstage and models coordinator: Sara Khalilnejad
Jury and technical sponsorship coordinator: Simone Domenico Liscio
Video: Raphael Monzini with the students of Fashion Styling and

Communication specialisation
Photos: Max Botticelli, Martina Ferrara, Davide Marchesi, Daniel Sul
Production and Staging: STS Communication, Video Elf, Set Up Allestimenti
Special thanks: i-D Italy
Supported by: Deborah Milano Makeup Academy - Fondazione Luigi Clerici, Scholl iconic, Venchi



THE BEST OF NABA - FASHION VIEW

NABA has taken part to the February 2021 edition of the Rome Fashion Week organised by Altaroma, one of

the most important appointments of Italian fashion, with a selection of the best alumni projects in the Fashion Design Area, presented in the first-time format of a virtual show that has made use of the new 3D virtual reality technologies, marking a path towards what is new, in a journey through metaphysics, mutant environments.

Art Direction: Paolo Bazzani
Art Director Assistants: Marco Dini, Sara Dessi
Original Soundtrack: Guido Tattoni
Virtual Environments: EDI Effetti Digitali Italiani (Realtime 3D Art: Andrea Zucchetti; 3D Modelling: Jonathan Marsala; VFX Producer: Chiara Castelli)

Video and Editing: Raphael Monzini
Casting and Styling: Antonio Moscogiuri with Mattia Cantoni, Leonardo Serva, Yves Tsou
Hair Styling: Alessia Agus, Livia Primofiore, Nicoletta Tonti
Make-up: Daniela Decillo, Ornella Gioè, Alessandro Pompili
Studio Production: On Air Studio



GALLERY



NABA, Nuova Accademia di Belle Arti

bachelor of arts in

CREATIVE TECHNOLOGIES



VIRTUAL PRODUCTION

**12 lecturers and more
than 70 students of the BA,
Course Leader Emanuele Lomello**

At the Milan Campus, the BA has presented a virtual set made of a 40sqm ledwall, a movement analysis system, and real backdrops. An ambitious, avant-garde research project dedicated to Virtual Production, the innovative technique to create digital visual effects on set, using systems which were created for videogames development. The virtual set has been set up for the production of two short films, created thanks to the collaboration

among students, lecturers and technical partners.

Not only NABA is among the first Italian organisations to use this technique, but is also the first European Fine Arts Academy to teach this system. The installation was first created with the aim of investigating how the hybridisation of techniques and languages in the gaming world is bringing a revolution into the world of cinema, also in terms of perspective at a national and international level.

With the collaboration of the technical team of the laboratories in the Media Design and New Technologies Area Technical Partners Exchanges and Twinone
Ph. Stefania Carbonara



GALLERY

VFX/LUNA PROJECT

Elena Iankov

Used softwares: After Effects, Nuke

The BA in Creative Technologies student Elena Iankov has collaborated

at the short movie *Moon* [Luna] by Chiara Musso of the BA in Media Design and Multimedia Arts, corroborating the cross-disciplinary collaboration spirit of the Academy.

With the use of the After Effects and Nuke softwares, Elena Iankov has seen to the post-production, cleaning up some scenes. The images show the

removal of the actor's head in the astronaut space suit, together with the clean-up of his reflection on the helmet and subsequent re-creation of the visor glass.



CLOCKWORLD

Marco Consoli, Aron Gilli, Beatrice Lenzi, Riccardo Ottombrina

Used softwares: Unity3D, Blender

ClockWorld, is an RPG with metroidvania-style exploring of the settings and a combat system inspired by the rhythm game genre. The game is set in a world where the time flow undergoes an anomaly, so that the characters are stuck carrying out one single action for eternity. Until the player arrives, who shall decide whether to free them or absorb their power. The player's choices have an impact on the world destiny.



bachelor of arts in

FILM AND ANIMATION

WHERE THE LEAVES FALL

SELECTED AT SETTIMANA
INTERNAZIONALE DELLA CRITICA
(SIC), 2020

Xin Alessandro Zheng

Where the Leaves Fall, a thesis project by the student Xin Alessandro Zheng, director, screenwriter and editor, created in collaboration with the students Lorenzo Lorenzini, producer, and You Guolin, director of photography, under the tutorship of the director and

BA lecturer Marianna Schivardi, is the story of a second-generation Italian-Chinese boy who returns to the place of birth of his late father to bring his ashes back, in a deep audio-visual consideration about displacement. An upwind journey in search of his lost roots.

A delicate, moving tale of development, reflection of a generation suspended between two worlds. This short movie is the second NABA thesis project selected in the programme at the Venice International Film Critics' Week, after the work *Alice* by the alumna Chiara Leonardi.





GALLERY

NABA, Nuova Accademia di Belle Arti

NABA FOR CENTRI PORSCHE DI MILANO

The students of the BA have created videos/spots to promote the entrance of Porsche in the electric world, occurred with the construction of the first electric-soul vehicle by the German car manufacturer.

The goal of the videos was to highlight themes that are close to Porsche, such as its attention to the environmental issues, commitment to technological

innovation and excellence, and passion for the automotive world. The videos are available on the social accounts of the Academy and of the Centri Porsche di Milano.

TIMVISION FLOATING THEATRE

Valeria Farruggio, Jennifer Galli, Patrizia Giacomazzi, Maria Grazia Girau, Andromeda Pintus, Chiara Pozzato

Music composer and sound designer:
Fabio Sirna

Animation supervisor:

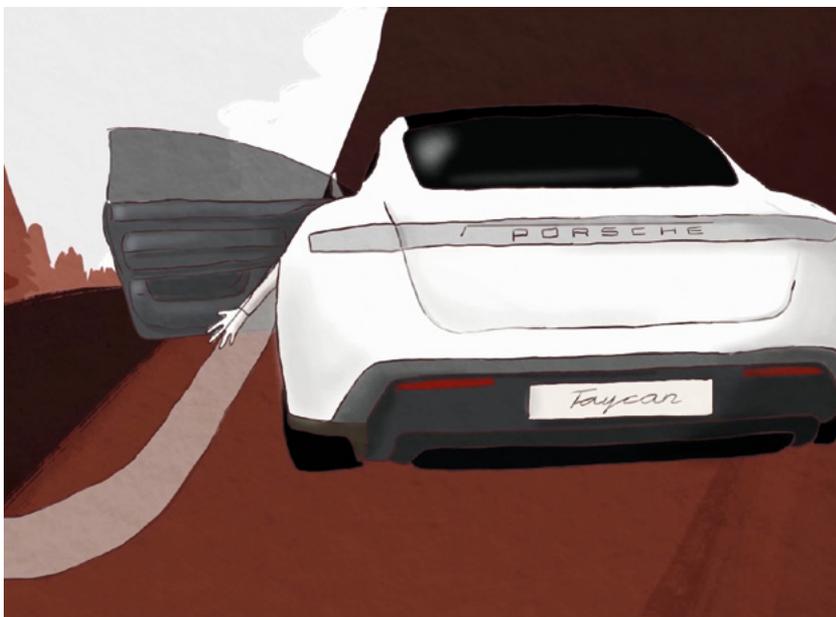
Jacopo Martinoni

Editing supervisor:

Stefania Carbonara

The students of the BA in Media Design and Multimedia Arts, led by the lecturer Jacopo Martinoni, have created an animated opening video for the *TIMVISION Floating Theatre Summer Fest 2021*, conceived and produced by Alice nella città, an independent section of the Rome Film Fest dedicated to young generations, in collaboration with REGIONE LAZIO.

The video is inspired by the desire to re-surface, magnifying the sense of freedom and change in the overcoming of a threshold that is a symbol of what cinema has experienced for over a year.



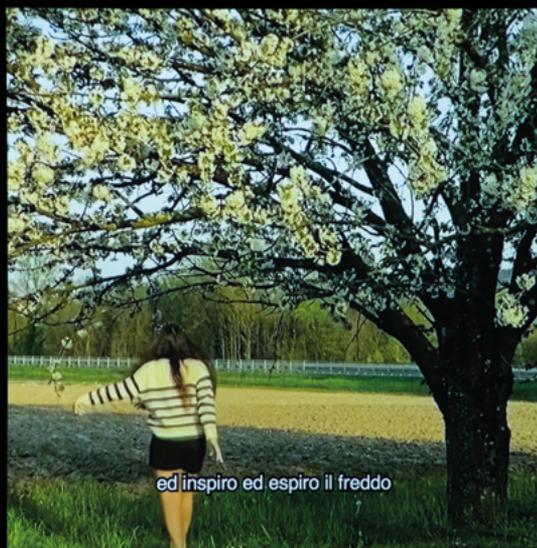
NABA SHORT FILM AND DOCUMENTARY CONTEST - QUARANTINE EFFECTS

IN COLLABORATION WITH FONDAZIONE
CINEMA PER ROMA

On the occasion of the Rome Film Fest, NABA has presented, at the Auditorium Parco della Musica of the capital city, a selection of short films made by the BA students on the global theme of human relations through the gaze of a young

generation. The short films, selected by NABA lecturers and by professionals and consultants for the Fondazione Cinema per Roma, have shown an audio-visual tale of experiences from the isolation period we went through due to the Covid-19 pandemics. Through the audio-visual media, every student has brought up their personal consid-

eration about the many, diverse aspects of the situations they have faced: from isolation, to forced co-living with housemates, from virtual relationships to their relation with the information world.



GALLERY

NABA, Nuova Accademia di Belle Arti

bachelor of arts in

SET DESIGN

PROJECT FOR THE EXHIBITION “FEDE GALIZIA. ADMIRABLE PAINTER”

Exhibition and catalogue curated by
Giovanni Agosti, Luciana Giacomelli
and Jacopo Stoppa, at Castello del
Bunconsiglio

The students of the BA in Set Design
Federica Santoro and Michela Negret-
to, supervised by the lecturer Alice De
Bortoli, have created the sketches and
recreated the models of the paper
costumes presented within the setting
up of the first monographic exhibition
dedicated to the painter Fede Galizia,
who, alongside Sofonisba Anguissola
and Artemisia Gentileschi, is among
the women painters who have left their
mark on the history of art between the
16th and 17th centuries.



WOLFGANG AMADEUS AND THE GREAT MUSICAL FAIRY TALES

The alumnus Riccardo Sgaramella has taken part to two events within the show programme *Wolfgang Amadeus and the great music tales* within the

project *Great shows for the little ones*, under the technical direction of Lorenza Cantini at Teatro alla Scala.

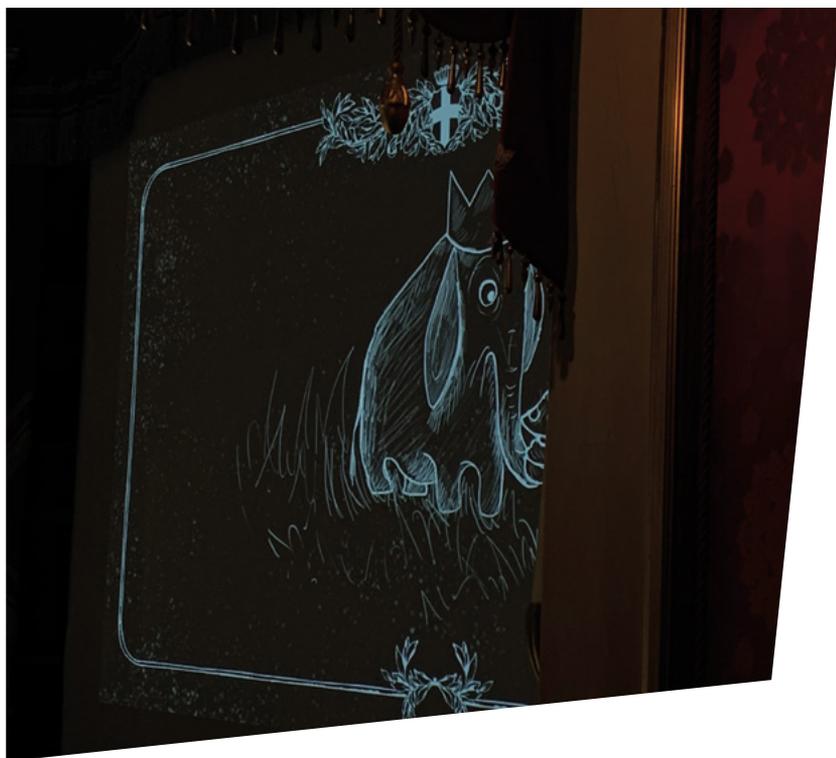
For the *Story of Babar little elephant* by Francis Poulenc and *Symphony 29* by Wolfgang Amadeus Mozart, Riccardo Sgaramella has created an illustrated video in the style of silent movie, projected on screen on the proscenium arch of the Theatre, to accompany the narrating voice and the orchestra.

SCENOGRAPHY FOR THE VIRTUAL SET

The students of the BA have created the scenography for the Virtual Set within the research project, developed by the BA in Creative Technologies, dedicated to virtual production, the innovative

technique to create digital visual effects on set, using systems which were created for videogames development.

The project highlights the active collaboration between the Academy's courses and articulates design projects that students of the BA in Set Design face during their studies.



GALLERY



NABA, Nuova Accademia di Belle Arti

bachelor of arts in

PAINTING AND VISUAL ARTS



SPELLING BOOK [ABECEDARIO]

PART OF BLACKOUT BOOK,
THE EXHIBITION FORMAT AS A BOOK
BY NABA IN COLLABORATION
WITH ARTRIBUNE

**Eleonora Del Bene, selected
by Ana Dević (WHW)**

**25x18 cm each, mixed media
on spelling book**

The artistic production of Eleonora Del
Bene, student in the second year of the

BA at the Rome campus, is eclectic and
often bears no signature. The absence
of her name is made up for by the pres-
ence of the body, the childhood one, of
the artist, that converses with a trans-
formed subjectivity.

A relation that investigates the met-
amorphosis of the language through
photography, collage and video. A
visual journal, where the statements
become the genesis of new spelling
books, characters and formal syntax: all
synonyms of an emancipation process
in touch with the world. *(Critical text by
NABA student Vittoria Mascellaro)*

MONOCHROME

PART OF BLACKOUT BOOK,
THE EXHIBITION FORMAT AS A BOOK
BY NABA IN COLLABORATION
WITH ARTRIBUNE

**Marta Gradenigo selected
by Marco Scotini**

**200x200 cm, oil on unstretched
canvas**

Grown up in the enchantment of the

Venetian lagoon, Marta Gradenigo - a painter with a sensitive soul - has seen with her own eyes how human actions, when inconsiderate, can hopelessly damage even what appears as eternal. Her art aims at safekeeping the nature through an intimate dialogue with it: moved by the need of taking care of the beauty of what is fragile, she takes part to the artistic residency Arca 75, whose intention is to give shelter to what needs to be rescued. *(Critical text by NABA student Giulia Frezzato)*

HEAD OF A THINKER

PART OF BLACKOUT BOOK,
THE EXHIBITION FORMAT AS A BOOK
BY NABA IN COLLABORATION
WITH ARTRIBUNE

**Andrea Noviello selected
by Marco Scotini**

**30x64x32 cm, direct bronze
casting**

The artistic practice of Andrea Noviello investigates the capacity of creative acts to bring systems and temporality together, establishing a dialogue in contrast and harmony with the matter which leads to an open vision, to the chance of images contained in the substance of the material itself. The crystallisation that permeates objects and meanings dissolves from within, to let shapes reveal themselves. *(Critical text by NABA student Rachele Adda)*



GALLERY



NABA, Nuova Accademia di Belle Arti

**NABA FOR
"BIGGER THAN
MYSELF.
HEROIC VOICES
FROM EX-
YUGOSLAVIA"**

**MAXXI, the National Museum
of 21st Century Arts**

**05.05 – 12.09.2021
curated by Zdenka Badovinac**

Within the MAXXI exhibition that reunites over fifty artists from different countries of former Yugoslavia, *I won't Let you down So please Don't Give Up on Me* by

the Serbian artist Darinka Pop-Mitić, investigating the relation between history and memory in former Yugoslavia, has been carried out thanks to the collaboration of the students of the BA in Painting and Visual Arts of the Rome campus Chiara Nicoletti, Catalina Palamarciuc, Tanvi Swapnil Shaha, Roberta Argenta, Mateusz Gabriele Dalla Torre, Romina

Guerrero, Alessandro Sorrentino, Eleonora Del Bene under the coordination of the artist and BA lecturer Pesce Khete, with the support of Jacopo Rinaldi. The work is a tale, in form of a comic strip, of the life of a woman, Didara Djodjević, an icon of the history of the Yugoslavia.

Ph. Vittoria Bozzarelli



BACTERIART, FROM INVISIBLE TO VISIBLE

FOR YAKULT

Eight works on display, selected by an international jury made of distinguished people in the artistic and scientific fields, to once again confirm the value and the richness that spring when different

competences meet. With the *BACTERIART*, from *invisible to visible* project, bacteria get out of laboratories to become visible, real and tangible thanks to art that, as always, helps understanding what our senses cannot capture.

12th ANGLE

PART OF BLACKOUT BOOK,
THE EXHIBITION FORMAT AS A BOOK
BY NABA IN COLLABORATION
WITH ARTRIBUNE

**Chiara Antonelli, selected
by Carol Yinghua Lu and Liu Ding**

**160x215x140 cm, installation, coarse
cotton fabric and black thread**

Chiara Antonelli defines her artistic practice as an introspective journey in search for a "cure" to inner delirium, that needs to be given some order. This can be done by pigeonholing writing into a grid traced on paper, or through the comfort of a bandage that wraps and protects the mind. Her art becomes a liberating process, a mirror that reflects the artist's and the spectator's anxieties at the same time. (*Critical text by NABA student Martina Nardi*)



GALLERY



NABA, Nuova Accademia di Belle Arti

Internships, placements, projects with

ALTAROMA	 <p>ARTISSIMA INTERNAZIONALE D'ARTE CONTEMPORANEA</p>	 <p>ARTS THREAD</p>	 <p>Barilla The Italian Food Company. Since 1877.</p>	 <p>AGENCY The BIG NOW CREATIVE AGENCY</p>	 <p>CARGO</p>
 <p>CISCO</p>	CONDÈ NAST ITALIA	CONVERSE →	 <p>easyJet</p>	FRATELLI ROSSETTI	 <p>havaianas</p>
 <p>Henkel</p>	 <p>hp</p>	 <p>INDIANA</p>	 <p>LUXOTTICA®</p>	MAGIS	 <p>MA XXI Museo nazionale delle arti del XXI secolo</p>
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